

Review: Optimal detector

Goal: convey " W " ← the message
or the message index.

← M-ary scheme

There are M possible values for $W : 1, 2, \dots, M$

$W=i$ occurs with probability $p_i = P[W=i]$

To transmit $W=i$, the digital modulator send $S(t) = s_i(t)$
into the physical waveform channel:

$$R(t) = S(t) + N(t)$$

Because W is random, the input waveform $S(t)$ is also random. It inherits the same prior probabilities from W :

$$P[S(t) = s_i(t)] = p_i.$$

To simplify analysis, we convert the waveform channel into vector channel

$$\vec{R} = \vec{S} + \vec{N}$$

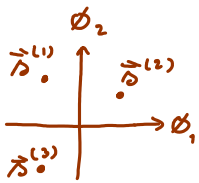
Again, there are M possible \vec{S} vectors.

To find what they are, use GSOP on the signal set $\{s_1(t), s_2(t), \dots, s_M(t)\}$

to get the orthonormal basis functions

$$\phi_1(t), \phi_2(t), \dots, \phi_K(t).$$

This enables us to write $s_i(t)$ as K -D vector $\vec{s}^{(i)}$.



We can then draw the M vectors $\vec{s}^{(1)}, \dots, \vec{s}^{(M)}$ as points in K -D space to visualize their arrangement. This is called the corresponding **constellation** for the digital modulator (scheme).

For the noise, if $N(t)$ is an additive white Gaussian noise (AWGN) process with $PSD \equiv \frac{N_0}{2}$,

then the components of \vec{N} are i.i.d. $\mathcal{N}(0, \sigma^2)$ where $\sigma^2 = \frac{N_0}{2}$:

$$f_{\vec{N}}(\vec{n}) = \frac{1}{(2\pi)^{K/2} \sigma^K} e^{-\frac{1}{2\sigma^2} \|\vec{n}\|^2} \leftarrow \vec{N} \sim \mathcal{N}(0, \sigma^2)$$

Note that there can be different models for noise.

Optimal Detector: At the receiver, we use a **detector** to detect W . The result may or may not be the same as W ; so

we call it \hat{w} .

The goal is to minimize $P(\mathcal{E}) = P[\hat{W} \neq W]$.

The detector that minimizes $P(\mathcal{E})$ is the MAP detector.

In this class, we assume independent additive noise. In which case,

$$\hat{w}_{\text{MAP}}(\vec{r}) = \arg \max_{i=1, \dots, M} p_i f_{\vec{N}}(\vec{r} - \vec{s}^{(i)}).$$

If p_i 's are not used, then we have the ML detector

$$\hat{w}_{\text{ML}}(\vec{r}) = \arg \max_{i=1, \dots, M} f_{\vec{N}}(\vec{r} - \vec{s}^{(i)}).$$

Remark: When the messages are equiprobable, $\hat{w}_{\text{MAP}} = \hat{w}_{\text{ML}}$.

Suppose $\vec{N} \sim \mathcal{N}(0, \sigma^2 \mathbf{I})$, then

$$\hat{w}_{\text{MAP}}(\vec{r}) = \arg \min_{i=1, \dots, M} \|\vec{r} - \vec{s}^{(i)}\|^2 - 2\sigma^2 \ln p_i$$

$$= \arg \max_{i=1, \dots, M} \langle \vec{r}, \vec{s}^{(i)} \rangle + \sigma^2 \ln p_i - \frac{1}{2} E_i$$

$$= \langle r(t), s_i(t) \rangle$$

$$E_i = \|\vec{s}^{(i)}\|^2 = \|s_i(t)\|^2$$

↑ can be implemented via matched filter

When the messages are equiprobable

or

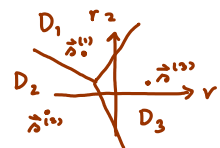
when the ML detector is used,

$$\hat{w}(\vec{r}) = \arg \min_{i=1, \dots, M} \|\vec{r} - \vec{s}^{(i)}\| = \text{minimum-distance detector}$$

$$= d(\vec{r}, \vec{s}^{(i)})$$

This is the detector that we use in chapter 11 to derive the Q matrix.

Decision Regions $D_i = \{\vec{r} : \hat{w}(\vec{r}) = i\}$



When minimum-distance detector is used, the boundaries of the decision regions can be found from the perpendicular bisector of the line connecting each pair of two signal points.

$$P(\varepsilon) = P[\hat{W} \neq W] = \sum_{i=1}^{\infty} \underbrace{P[\hat{W} \neq i | W=i]}_{P(\varepsilon|i)} p_i = 1 - \sum_{i=1}^{\infty} \underbrace{P[\hat{W}=i | W=i]}_{\uparrow} p_i$$

In chapter 11, this is the (i, i) -
element in the Q matrix.

Review : norm, inner-product, energy

$$x(t) : E_x = \|x(t)\|^2 = \langle x(t), x(t) \rangle = \int_{-\infty}^{\infty} |x(t)|^2 dt$$

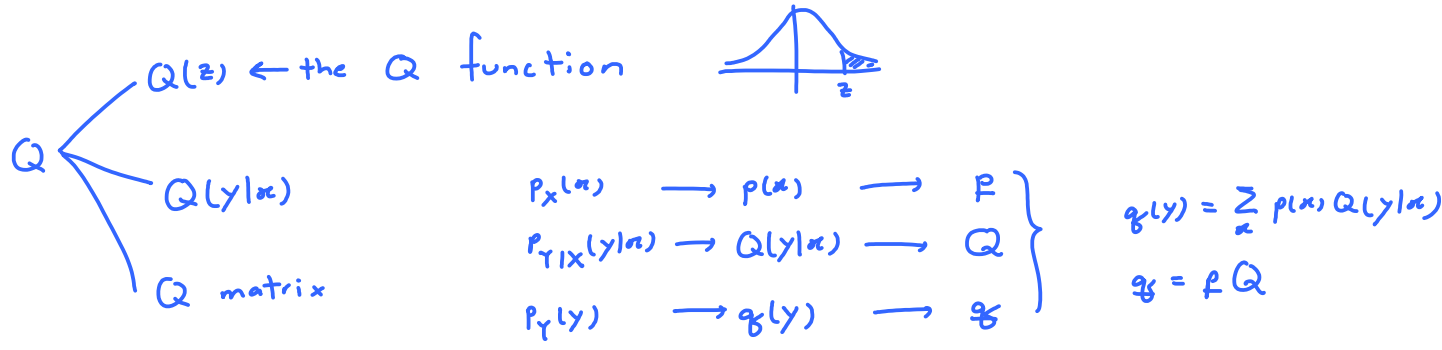
$$\langle x_1(t), x_2(t) \rangle = \int_{-\infty}^{\infty} x_1(t) x_2^*(t) dt$$

$$\vec{x} : E_x = \|\vec{x}\|^2 = \langle \vec{x}, \vec{x} \rangle = \vec{x}^H \vec{x}$$

$$= (x_1^* \dots x_n^*) \begin{pmatrix} x_1 \\ \vdots \\ x_n \end{pmatrix} = \underbrace{x_1^* x_1}_{|x_1|^2} + x_2^* x_2 + \dots + x_n^* x_n = \sum_{i=1}^K |x_i|^2$$

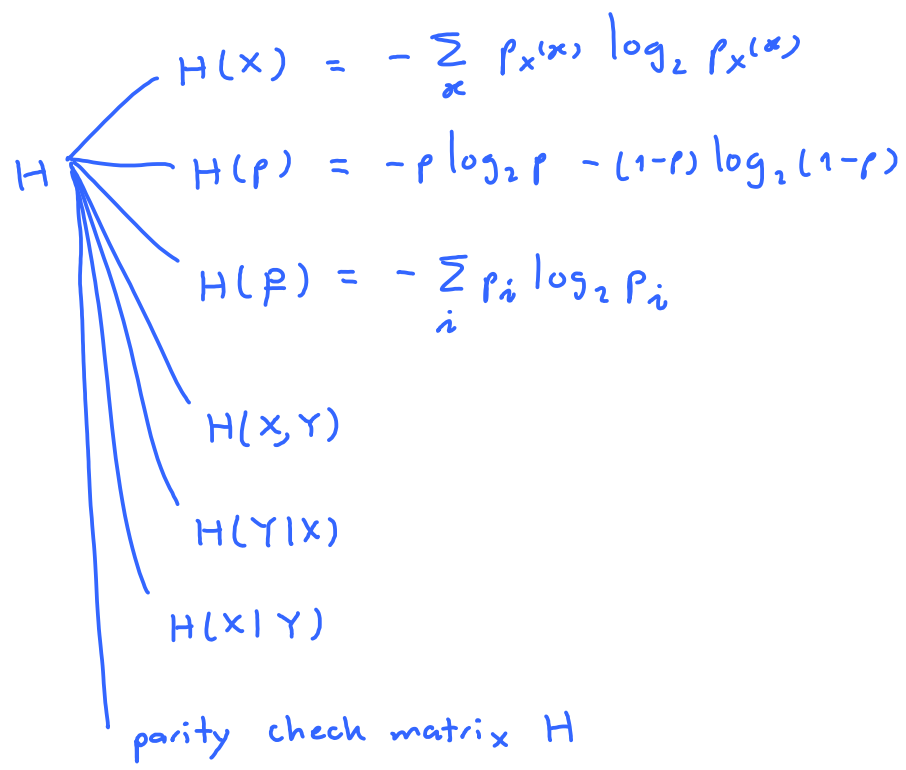
$$\langle \vec{x}_1, \vec{x}_2 \rangle = \vec{x}_1^H \vec{x}_2$$

Review : Some symbols that have several meanings
 (depending on the way it is used)



$$Q = \begin{array}{c|cc}
 & y & \\
 x & 1 & 2 \\
 \hline
 1 & 1/3 & 2/3 \\
 2 & 4/5 & 1/5
 \end{array}$$

$$Q(y|x) = \begin{cases} 1/3, & x=1, y=1 \\ 2/3, & x=1, y=2 \\ 4/5, & x=2, y=1 \\ 1/5, & x=2, y=2 \\ 0, & \text{otherwise} \end{cases}$$



Review : Finding E_s .

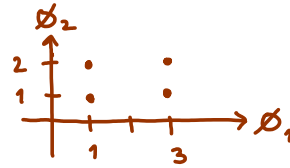
Note that E_s = average energy per symbol

$$= \mathbb{E}[\|\vec{S}\|^2] = \mathbb{E}\left[\sum_{k=1}^K |s_k|^2\right] = \sum_{k=1}^K \mathbb{E}[|s_k|^2]$$



so, we can find the average energy in each dimension and then add the results.

Example: Consider the constellation



In the first dimension, average energy is $\frac{1}{4}(1^2+1^2+3^2+3^2) = \frac{1^2+3^2}{2} = 5$

In the second dimension, average energy is $\frac{1}{4}(1^2+1^2+2^2+2^2) = \frac{1^2+2^2}{2} = \frac{5}{2} = 2.5$

Therefore, $E_s = 5 + 2.5 = 7.5$.

The average energy in 1-D when (1) there are M points, (2) the points are equally spaced with adjacent distance $=d$, and (3) the constellation is centered at 0,

is given by $E_s = \frac{d^2}{12}(M^2-1)$

↑ see the derivation in HW3.

The derivation involves knowing the sum of the form $\sum_{k=1}^M k$ and $\sum_{k=1}^M k^2$.